

Computing:

This week we are looking at Variables.

What is a variable in computing?

**A variable is something that can be changed.**

**In computer programming we use variables to store information that might change and can be used later in our program.**

For example, in a game a variable could be the current score of the player; we would add 1 to the variable whenever the player gained a point. In a banking system, a variable could be used to store the balance of an account. Watch this video clip <https://www.bbc.co.uk/bitesize/clips/z89w7ty>



Then click on the link below.

<https://barefootgames.org/asteroid-blaster?ref=https://www.barefootcomputing.org/>

Mr Alien needs your help! Read all instructions carefully and complete step by step to gain a better understanding of variables.

Can you explain your understanding of variables to a member of your family?